

Tournament Rules

REQUIRED TOURNAMENT RULES

1. The Official Rules of Ringette Canada will apply.
2. In the case of conflict in uniform color, the **VISITING** team must change their uniforms.
3. In medal games, the higher place team shall be **HOME**.
4. Teams must declare goaltender(s), captains, and alternate captains on the game sheet by indicating G, C, or AC beside the players' names.
5. Good sportsmanship and fair play will be stressed throughout the tournament.
 - Abusive/offensive language is not to be used on the ice, bench area or in the public halls and lobbies of the arenas.
 - Bow View Ringette reserves the right to remove any person failing to meet good sportsmanship standards.
6. The head coach or acting coach from any **TEAM** accumulating **MORE THAN 30** penalty minutes in any **ONE GAME**, shall be suspended for their next tournament game. (No protests will be accepted)
7. All MATCH penalty infractions will result in immediate ejection of a player or staff member from the game and automatic suspension from all remaining tournament games.
8. Game scores will be displayed on the time clock, posted in arenas, and recorded for tie breaking procedures, with a **MAXIMUM SEVEN GOAL** difference.
9. It is the responsibility of each team to ensure that Ringette Alberta Player Affiliation Policy is followed.
 - Teams must strike the names of players who are not participating in a game from the game sheet.
 - When using an affiliate, the name(s) of the player(s) and their jersey number must be written in the appropriate space on the game sheet, marked with (AP) for Affiliate Player and (AG) for Affiliate Goalie.
 - Game sheets are checked at the control room for proper use of affiliate players. Affiliate players must be registered on your team tournament registration form.

Out-of-Province Teams

- Any out-of-province team using an affiliated player must provide a copy of the affiliated player(s)' regular team provincial registration.

TOURNAMENT RULES AND FORMAT

1. Each team will play three round robin games and one medal game.
2. All teams must be available to play their first game at 8:00am Friday, November 24th, 2023.
3. Game sheets with roster labels will be available at the check-in desk of the arena. They are to be completed and signed by the coach and returned to the check-in desk at least fifteen (15) minutes before game time.
4. **Teams must supply off-ice officials** for all games except final medal games. Home teams shall provide scorekeeper, timekeeper, and penalty box. Away teams shall provide shot clock and penalty box.
5. Each game will have a three minute warm up and a two minute halftime between periods.
6. Teams must be ready to go on the ice ten (10) minutes before game time. Teams not iced within two (2) minutes of game time will forfeit the game. However, the game will be played as an exhibition.
7. Game Duration:
 - U12 & U14 – two 18 minute stop time periods
 - U16 & U19 – two 23 minute stop time periods
9. ****The game clock will be dropped to two minutes when there is five minutes of ice time remaining.****
10. **POINT STRUCTURE** - Teams receive two points for a win, one point for a tie, and zero points for a loss. At the completion of round robin play, teams will be ranked according to the total points in all games played.
11. Time-Outs - Each team is entitled to ONE 30-second time-out per regulation game. Each team is entitled to ONE additional 30-second timeout in overtime.
12. Any team wishing to file a protest may do so by submitting their request in writing, along with a \$200 e-transfer, to jingle.ring@bowviewringette.com. The written protest must be received within one hour of the incident occurring to enable sufficient time to address the concerns raised.
13. A protest committee will meet to deal with any protests received. (If the protest is upheld, the \$200 will be refunded). No game protests involving referee judgment will be accepted. ALL REFEREE DECISIONS SHALL BE FINAL.